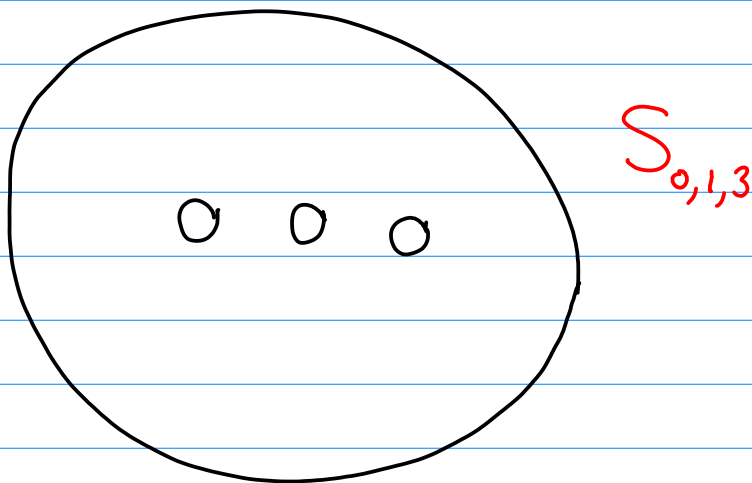


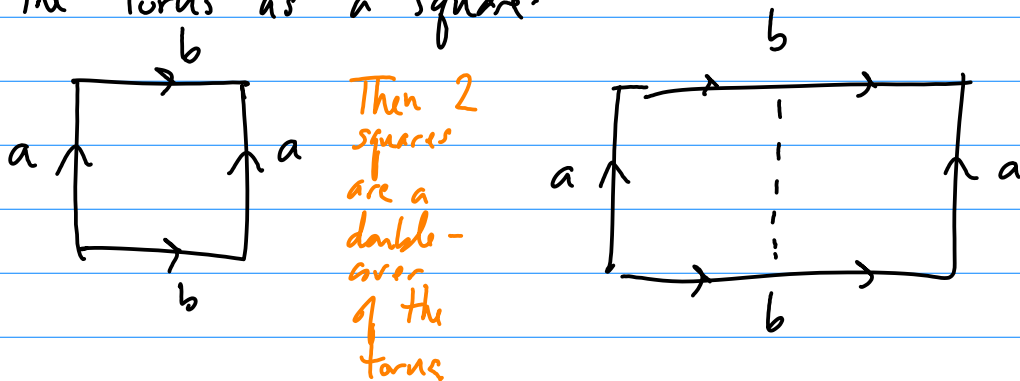
Braids Lecture 21: Burau and Homology

Last time we saw two representations of $B_n(\mathbb{E}^2)$: the Burau representation over $GL(n, \mathbb{Z}[t, t^{-1}])$ (or its reduced counterpart over $GL(n-1, \mathbb{Z}[t, t^{-1}])$), and a representation of B_n as elements of $\text{Aut}(F_n)$ —automorphisms of the free group. This last representation was interpreted as the action of B_n on $\pi_1(S_{0,1,n})$.

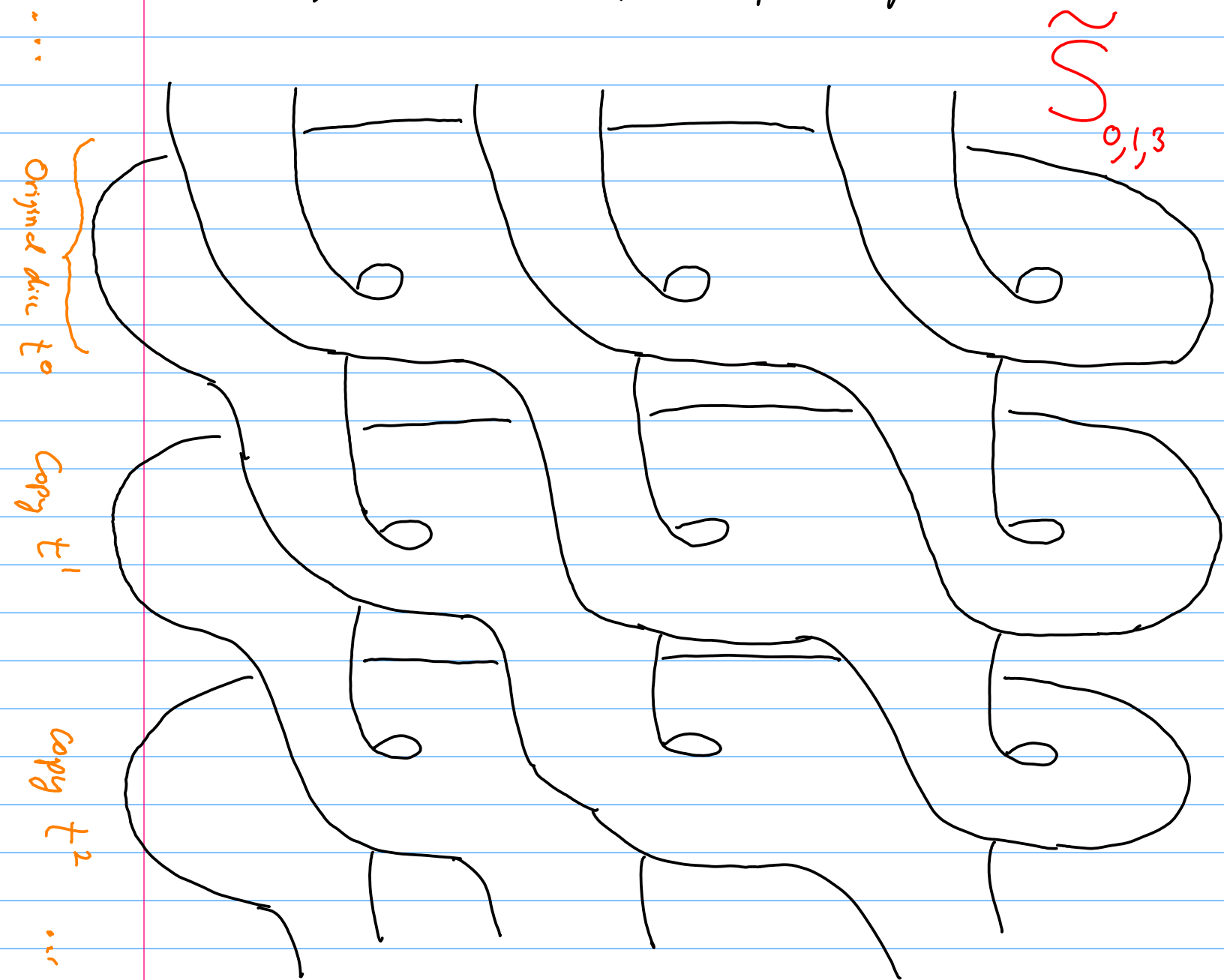
Now we will see how to derive Burau from the action on π_1 . Consider again our punctured disc:



A cover (or covering space) of the disc is like a replica of the disc, many times over. For example, if we draw the torus as a square:

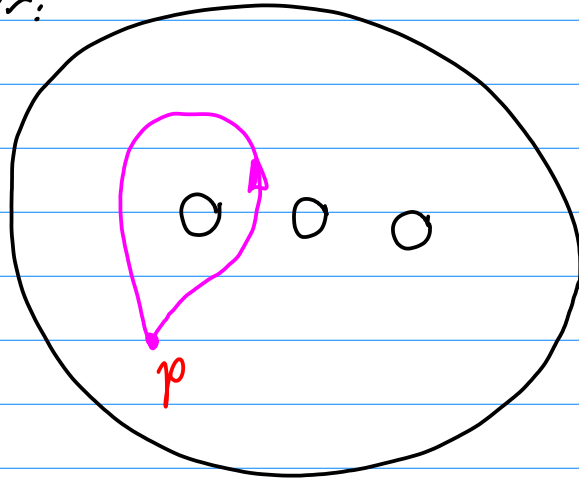


For the disc, we create a \mathbb{Z} -cover meaning that each integer labels a different "part" of the cover:

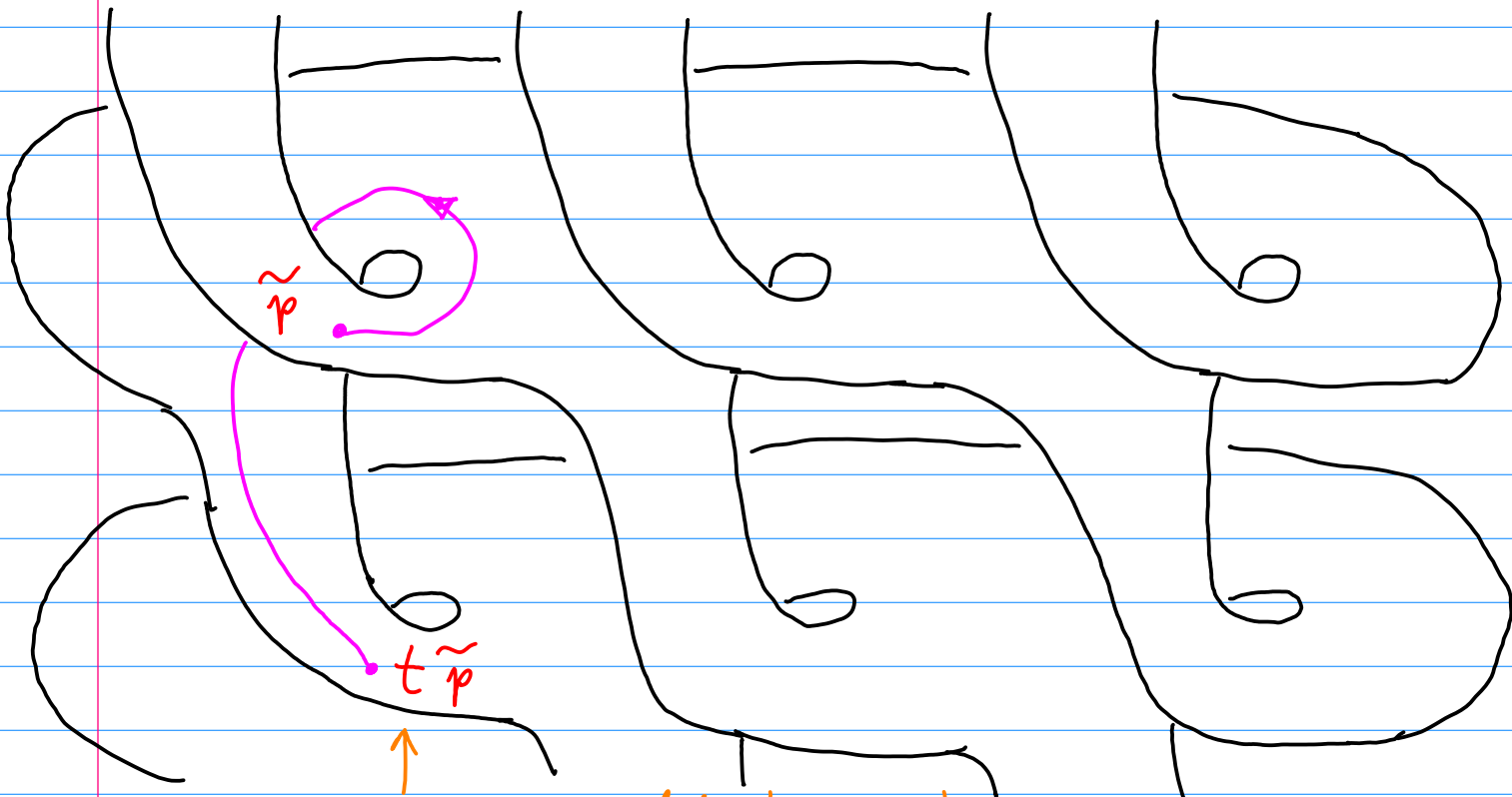


Each "copy" of the initial disc is labeled by an integer. Thus, the deck transformations map from one copy to another are given by the group $\langle t \rangle$, the cyclic group of infinite order.

A closed loop in $S_{0,1,0}$ is not a closed loop on the cover:

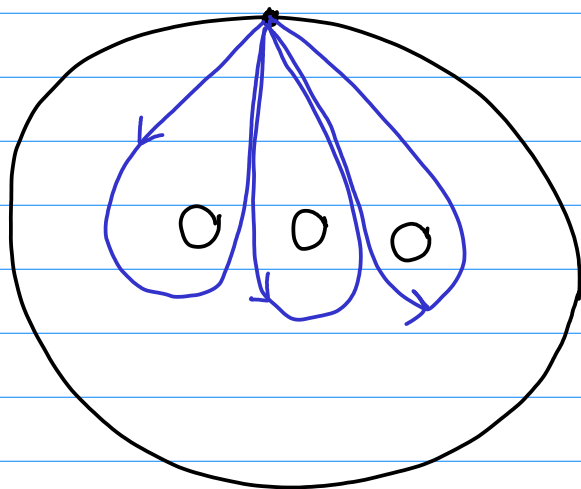


But a loop "lifts" uniquely to a path on the cover.
(Recall the homotopy lifting property.)



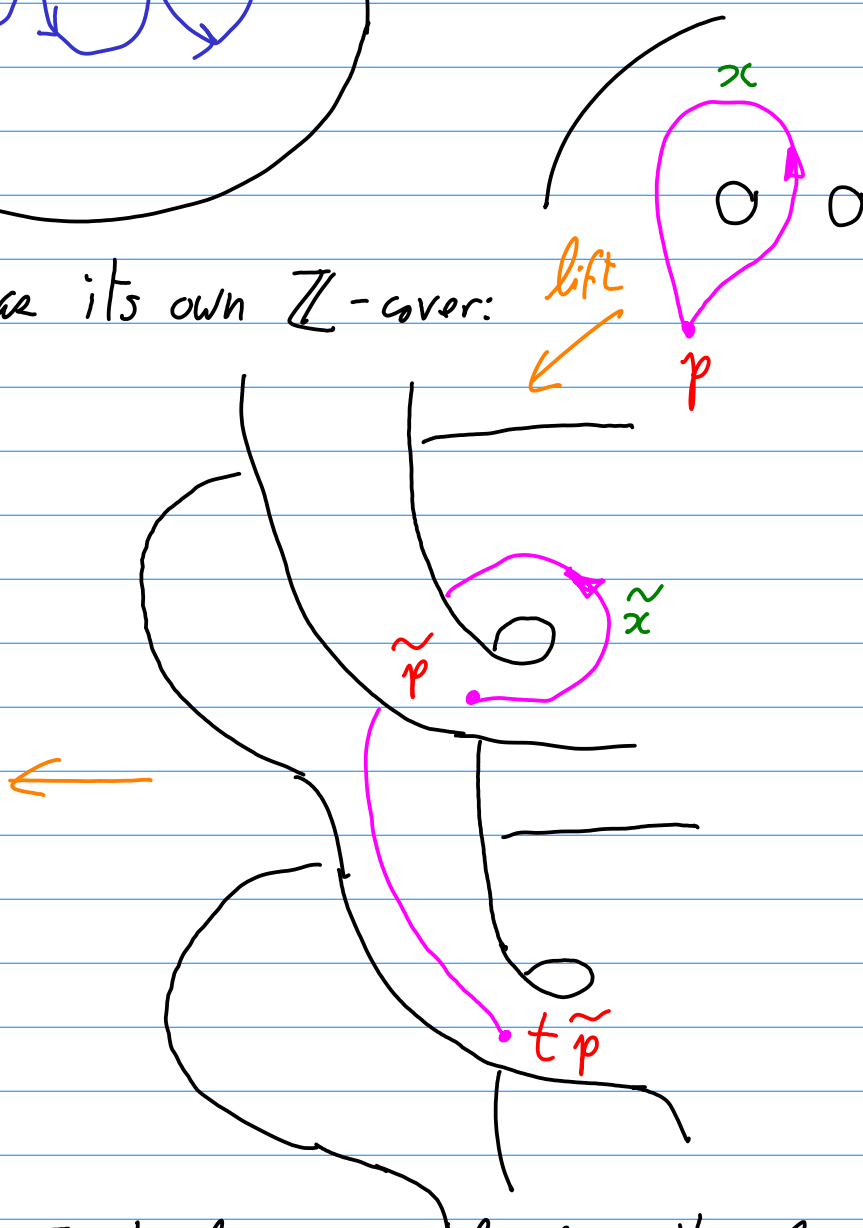
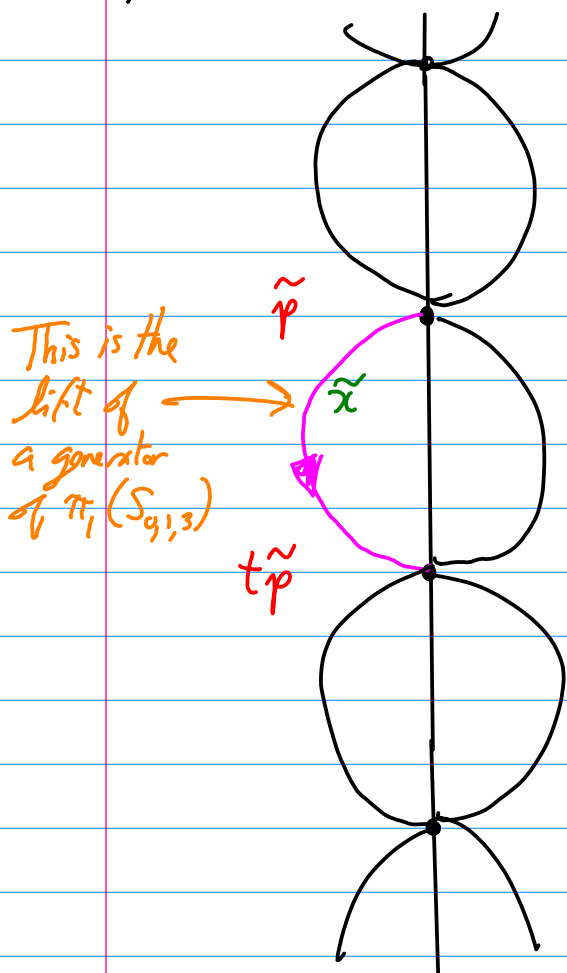
The action of deck transformations on a point.

There is a simpler graphical representation of all this. Instead of taking the whole disc, take the generators of its fundamental group: ("1-skeleton of $S_{0,1,3}$ ")



("1-skeleton of $S_{0,1,3}$ ")

The 1-skeleton has its own \mathbb{Z} -cover:



In the language of homology, the loops lift to 1-simplices in the cover.

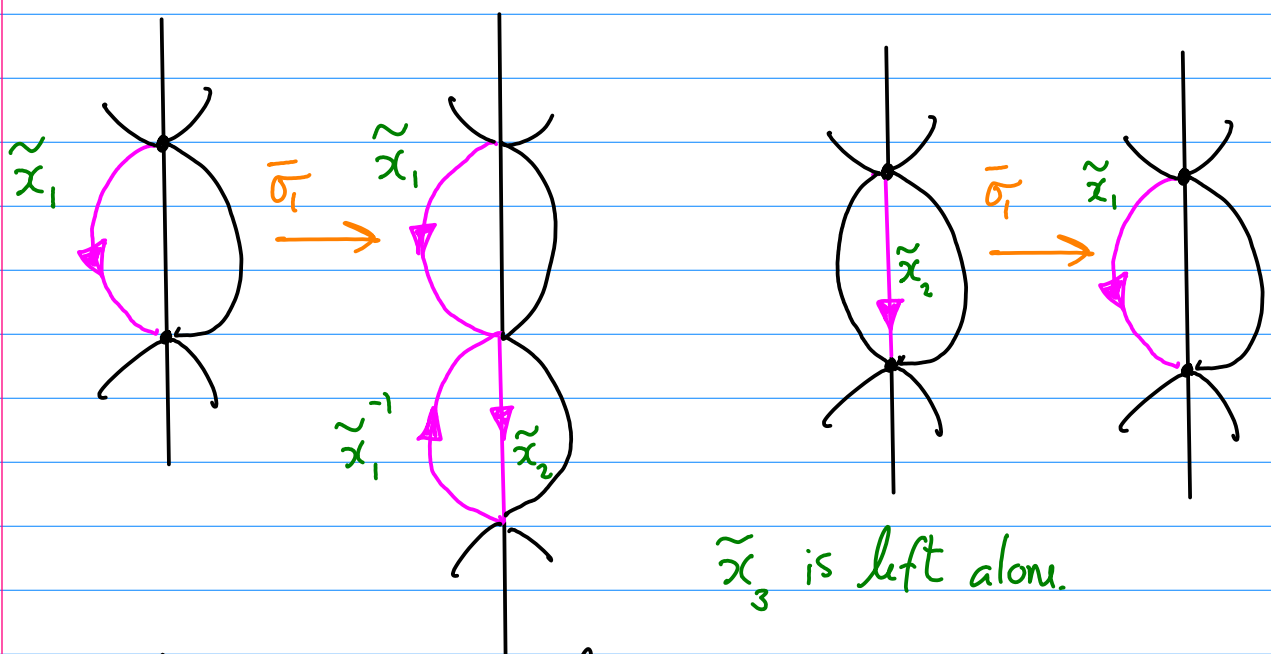
Now recall the action of σ_i on the generators of the fundamental group:

$$x_i \bar{\sigma}_i = x_i x_{i+1} x_i^{-1}$$

$$x_{i+1} \bar{\sigma}_i = x_{i+1}$$

$$x_j \bar{\sigma}_i = x_j, \quad j \neq i, i+1$$

This induces an action $\bar{\sigma}_i$ on our \mathbb{Z} -cover:



In other words, over homology, $\bar{\sigma}_i$ induces an action $\sigma_{i,*}$:

$$\tilde{x}_1 \mapsto \tilde{x}_1 + t \tilde{x}_2 - t \tilde{x}_1$$

$$\tilde{x}_2 \mapsto \tilde{x}_1$$

$$\tilde{x}_3 \mapsto \tilde{x}_3$$

The t indicates that \tilde{x}_1 and \tilde{x}_2 live in the next copy of the 1-skeleton on the cover.

Here, the homology group is $H_1(\tilde{\Sigma}_{0,1,3}, \mathbb{Z}[t, t^{-1}])$

In terms of matrices, we can write

$$\sigma_{1x}: \begin{pmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \tilde{x}_3 \end{pmatrix} \mapsto \begin{pmatrix} 1-t & t & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \tilde{x}_3 \end{pmatrix}$$

This is precisely the Burau representation for B_3 . The generalisation to B_n is obvious.

This construction — passing from homotopy to homology — is known as Abelianising. The parameter t only counts how many times we loop around a puncture: it doesn't record the order.

The reduced Burau representation is obtained by choosing the basis

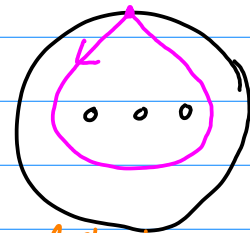
$$(\tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3, \tilde{x}_2 - \tilde{x}_1, \tilde{x}_2 - \tilde{x}_3)$$

Then:

$$\begin{aligned} \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 &\mapsto (\tilde{x}_1 + t\tilde{x}_2 - t\tilde{x}_1) + (t\tilde{x}_1) + t^2\tilde{x}_3 \\ &= \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 \quad \text{invariant} \end{aligned}$$

$$\tilde{x}_2 - \tilde{x}_1 \mapsto \tilde{x}_1 - (\tilde{x}_1 + t\tilde{x}_2 - t\tilde{x}_1) = -t(\tilde{x}_2 - \tilde{x}_1)$$

$$\tilde{x}_2 - \tilde{x}_3 \mapsto \tilde{x}_1 - \tilde{x}_3 = -(\tilde{x}_2 - \tilde{x}_1) + (\tilde{x}_2 - \tilde{x}_3)$$



lifts to
 $\tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3$

Hence, $\sigma_{1x} : \begin{pmatrix} \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 \\ \tilde{x}_2 - \tilde{x}_1 \\ \tilde{x}_2 - \tilde{x}_3 \end{pmatrix} \mapsto \begin{pmatrix} 1 & 0 & 0 \\ 0 & -t & 0 \\ 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 \\ \tilde{x}_2 - \tilde{x}_1 \\ \tilde{x}_2 - \tilde{x}_3 \end{pmatrix}$

... and similarly for σ_{2x} :

$$\sigma_{2x} : \begin{pmatrix} \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 \\ \tilde{x}_2 - \tilde{x}_1 \\ \tilde{x}_2 - \tilde{x}_3 \end{pmatrix} \mapsto \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & -t \\ 0 & 0 & -t \end{pmatrix} \begin{pmatrix} \tilde{x}_1 + t\tilde{x}_2 + t^2\tilde{x}_3 \\ \tilde{x}_2 - \tilde{x}_1 \\ \tilde{x}_2 - \tilde{x}_3 \end{pmatrix}$$

reduced Bruhat

Everything blocks up.